

chinese checkers

OBJECTIVE: Be the first player to move all eight pegs into the opposite star point.

NUMBER OF PLAYERS: Two, three, four or six.

SETTING UP: Each player chooses a colour and fills a star point using their eight coloured pegs with 1, 2, 3 and 2 pegs in each row. Star points to be used will vary depending on the number of players involved in the game. Two, four and six player games should always play opposite an opponent's initial star point, and a three player game should play opposite a star point that is empty.

HOW TO PLAY: Players take turns to move a single peg of their colour. A peg may move in one of two ways: firstly by moving it from its current peg hole to any adjacent peg hole not already occupied; or secondly by jumping the peg over an adjacent peg into an empty peg hole on the opposite side of the jumped peg. When moving a peg by jumping, one or more peg jumps may be linked together in a single move provided that every jump is to the directly opposite side of a jumped peg and every peg hole on the jumping path is empty.

WINNING: The game is won by the first player to move all 8 pegs into their destination star point (directly opposite their starting position), filling the peg holes in a 1,2,3,2 peg formation.

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